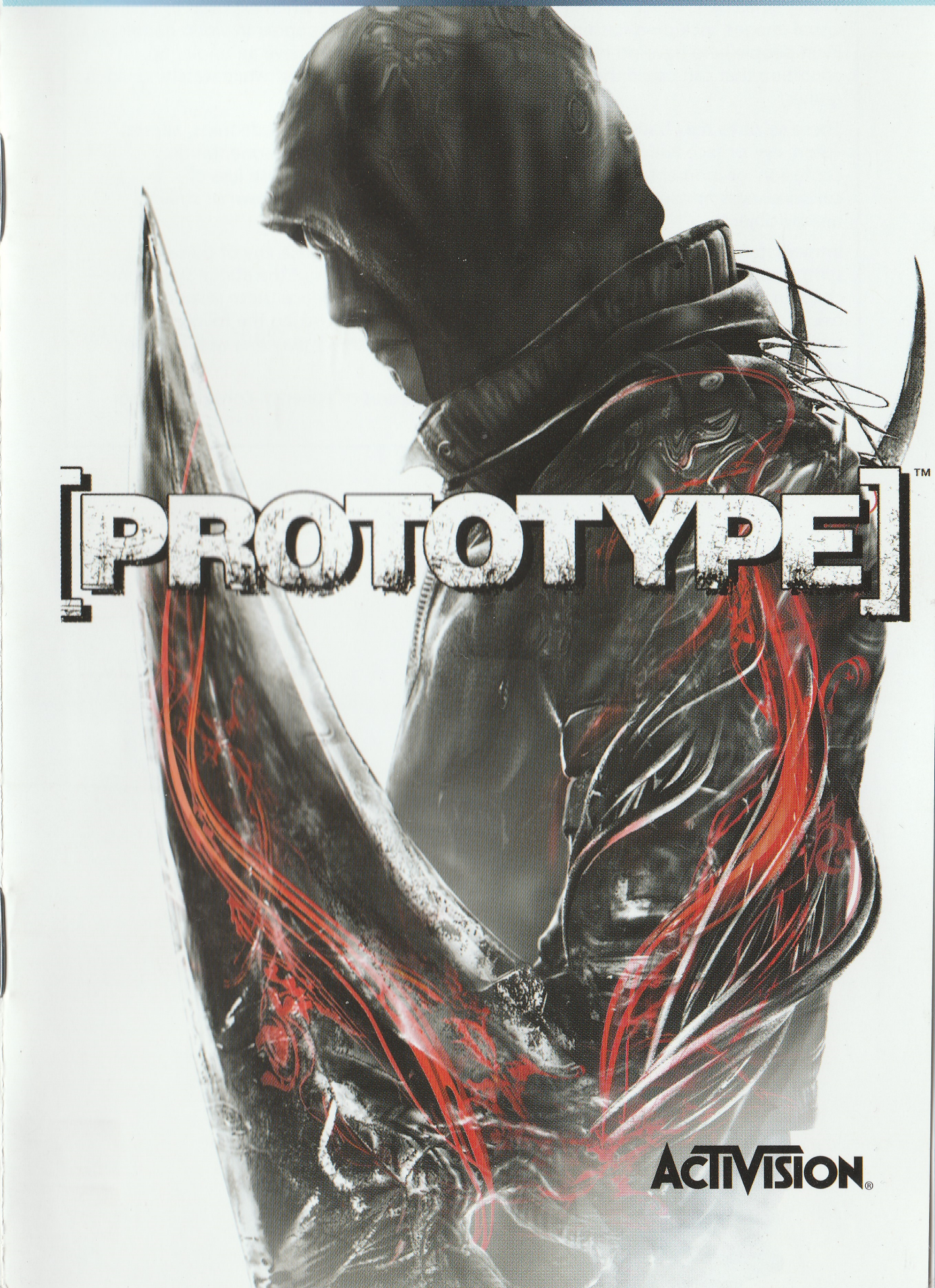
Games for Windows®



⚠ Important Health Warning About Playing Video Games

Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; and do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

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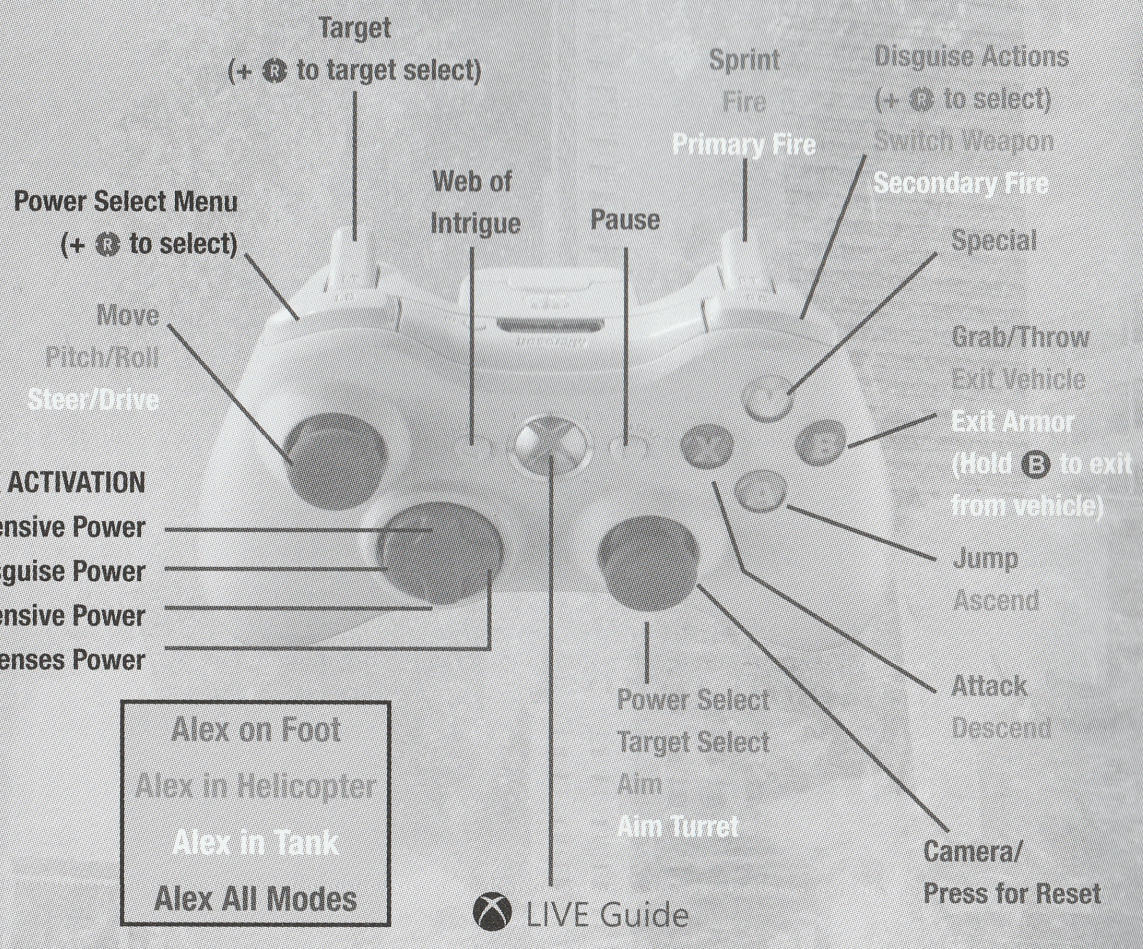
Game Controls

Xbox 360® Controller for Windows



AUTOSAVE

Prototype™ saves your progress automatically. Please do not turn off the power or reset any hardware when you see this symbol:

Insert the DVD-ROM into your computer's DVD-ROM drive and wait for the *Prototype* Game logo screen to appear. Click the **Install** button to begin installation onto your system. After installation completes, the **Play** button becomes active. To play the game, click on the Play button or double-click on the **Desktop Shortcut** (Windows® XP only). Select the Start menu and link to the game in the Programs/Prototype Game folder (Windows® XP only) or double-click the shortcut in the Game Explorer (Windows Vista® only). If you don't have Autoplay active, install the game by double-clicking the **DVD-ROM** drive in My Computer. You can also select **setup.exe** from the DVD-ROM root directory to install the game.

ALEX

Action	PC Key	Xbox 360 Button
Pause Game	Esc	▶
Web of Intrigue	~	◀
Move Forward	W	L↑
Move Backward	S	L↓
Move Left	A	L←
Move Right	D	L→
Camera	Mouse	R
Reset Camera	X	Press R
Power Select	R and Mouse to Cycle	LB + R1 to select
Attack Power	1	↑
Defense Power	3	↓
Sensory Power	4	→
Disguise Power	2	←
Attack	LMB	X
Special	RMB	Y
Grab/Pickup Weapons	E	B
Throw	Attack (LMB)	B or (X if keyboard and mouse set as the default controls)
Jump	Spacebar	A
Sprint	Double Tap [Directional]/Shift	RT
Glide	While Sprinting, Single-tap Spacebar	RT + double-tap A
Walk	Alt + [Directional]	L↑ (slightly)
Target	Tab (hold button to change targets with mouse)	LT
Disguise	F1	LB + R1 to select
Alex Form	F2	R
Claws	F3	R
Hammerfist	F4	R
Musclemass	F5	R

LMB = Left Mouse Button
RMB = Right Mouse Button

Action	PC Key	Xbox 360 Button
Whipfist	F6	R
Blade	F7	R
Thermal Vision	F8	R
Infected Vision	F9	R
Shield	F10	R
Armor	F11	R
Disguise Power – Menu	F	RB
Groundspike Graveyard Devastator	Hold LMB + RMB (Critical Mass)	Hold X + Y (Critical Mass)
Tendril Barrage Devastator	Hold RMB + E (Critical Mass)	Hold Y + B (Critical Mass)
Air Groundspike Graveyard Devastator	[In Air] Hold LMB + RMB (Critical Mass)	[In Air] X + Y (Critical Mass)
Air Tendril Barrage Devastator	[In Air] Hold RMB + E (Critical Mass)	[In Air] Y + B (Critical Mass)
Critical Pain Devastator	Hold LMB + E (Critical Mass)	Hold X + B (Critical Mass)
Air Critical Pain Devastator	[In Air] Hold LMB + E (Critical Mass)	Hold [In Air] X + B (Critical Mass)

HELICOPTER

Action	PC Key	Xbox 360 Button
Enter/Exit/Start Struggle	E	B
Struggle	Tap RMB	Tap Y
Exit Vehicle	Hold E	Hold B
Move Forward (Riding Heli on the Outside)	Spacebar	A
Switch Weapon	RMB	RB
Fire	LMB	RT
Aim Turret	Mouse	R
Move Forward	W	L
Move Backward	S	L
Move Left	A	L
Move Right	D	L
Ascend	Space/Mouse-wheel Up	A
Descend	V/Mouse-wheel Down	X
Target	Tab (hold button to change targets w/ mouse)	LT
Reset Camera	X	Press R

ARMOR

Action	PC Key	Xbox 360 Button
Enter/Start Struggle	E	B
Struggle	Tap RMB	Tap Y
Exit Vehicle	Hold E	Hold B
Fire Turrent	Left Mouse Click	RT
Fire Machine Gun/Rocket	Right Mouse Click	RB
Aim Turret	Mouse	R
Move Forward	W	L
Move Backward	S	L
Move Left	A	L
Move Right	D	L
Target	Tab (hold button to change targets w/ mouse)	LT
Reset Camera	X	Press R

FRONTEND

Action	PC Key	Xbox 360 Button
Select Menu Option	Enter/Mouse Left Click	A
Cancel Menu Option/ Leave Screen	Backspace	B
Exit Menu Option	Esc	B or (▶ to return to game)
Switch to Left Screen	Q	LB
Switch to Right Screen	E	RB
Navigate Up an Option	Up Arrow/W	L
Navigate Down an Option	Down Arrow/S	L
Toggle Option	Right + Left Arrow/A and D	A

NEW AND CONTINUE – Begin a new game or select **Continue** to load a previous saved game.

DIFFICULTY – Select difficulty level.

OPTIONS

- **Video** – Adjust the overall brightness of your picture, VSync, Anti Aliasing, Graphic Detail and Shadow Quality settings.
- **Audio** – Toggle subtitles and adjust the volume of the music, sound effects and dialogue.

- **Controls** – Invert the X and Y axes, toggle on/off targeting and vibration, map keyboard controls and adjust mouse sensitivity.

EXTRAS

- **Credits** – View the names of all of the people that worked on *Prototype*.

MAP – Shows your location in New York City and highlights various points of interest:

- **Mission** – There are both Mission Acquisition icons and Mission Objective icons.
- **Events** – While exploring New York City, Alex can take part in the following events to hone skills and earn Evolution Points (EP):

LOGS – Check your current objective, obtain hints and review tutorials.

UPGRADES – Cash in your EP to purchase upgrades for powers, combat, movement, etc.

WEB OF INTRIGUE – View the current Web of Intrigue at any time.

EVENTS – You can mark events you want to do, and they'll appear on the mini-map.

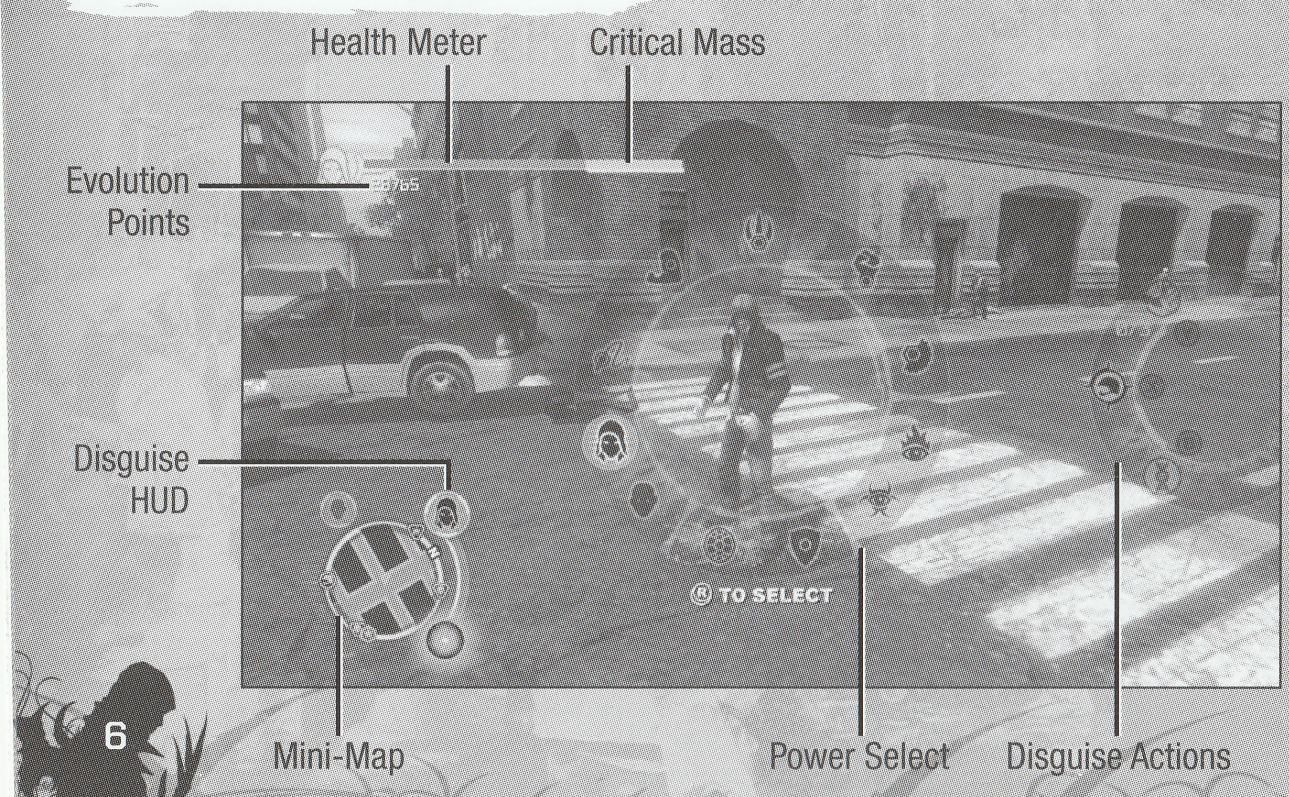
STATISTICS – Track stats on all aspects of gameplay, including alerts, Blackwatch, collectibles, time, consumes, deaths, etc.

CONTROLLER – Displays the controller layout.

OPTIONS – Access the Options Menu.

SAVE – Save your current game.

QUIT – Restore a checkpoint, abort a mission and return to free roam, replay a previous mission or quit out to the Main Menu.



1. **Health Meter** – Your current health is displayed here.
2. **Critical Mass** – Pushing your health into this zone through consumption will give you the ability to unleash a Devastator Attack.
    - Bottom of the meter – Adrenaline Surge gains limited invulnerability.
    - Top of meter – You are ready to launch a Devastator Attack.
3. **Evolution Points** – Appears after you gain EP (after which it fades out again).
4. **Mini-map** – Displays your current location in the city as well as nearby objectives and mission markers.
5. **The Disguise HUD** – The Disguise HUD is situated just to the right of the mini-map.
6. **Power Select** – While holding down the **Power Select** button, you can quickly switch between your various shape-shifting, defensive and sensory abilities. Previously selected Powers can quickly be toggled on and off using ◌.
7. **Disguise Actions** – Use unlocked special abilities, such as Stealth Consume, Patsy and Artillery Strike. This menu only appears when disguise key is held down.

NAVIGATION

Mission Objective – The Blue Arrow icon signifies the objective point of a mission, if you should become lost move toward it.

MINI-MAP NOTES

Red objects that appear on the mini-map are important targets that Alex should defeat in order to complete various missions. All important targets within the vicinity will appear on the map once within range.

UPGRADES AND EVOLUTION POINTS

Alex gains Evolution Points (EP) by killing or consuming enemies and by completing missions and events. For further details on Upgrades please refer to the online manual that was installed with *Prototype*.

NEW GAME+

Completing the game on Normal or Hard unlocks the New Game+ mode for that difficulty level. The New Game+ mode allows you to replay the entire game with all of the powers, abilities and Web of Intrigue nodes that you had bought or found by the end of the game.

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Internet: http://www.activision.com/support

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